

# BANDITS CUP TOURNAMENT RULES

## GENERAL

### **Alcohol**

NO Alcoholic beverages are allowed on the tournament grounds or in the parking lot on the game site.

### **Teams bench area**

The bench area must be kept clean!

At the termination of a match each team will be responsible to clean the respective bench area.

Any team failing to abide to this regulation will be assessed a \$50 fine.

All tournament matches will be played in accordance with the laws of the game as issued by FIFA except as modified in these “tournament rules.”

All decisions of the referee are final and binding. The tournament rules committee reserves the right to decide on all matters relative to the tournament and its decisions are final.

The tournament committee, the coaches of the host teams, or any sponsors of the tournament activities shall not be responsible for expenses incurred by any team or club if the tournament is cancelled in whole or in part.

The tournament rules committee reserves the right to make the following changes in the event of inclement weather.

- Relocate and/or Reschedule a Match
- Reduce Scheduled Duration Of a Match
- Cancel a Match
- Change a Division Structure

In the event of inclement weather forcing play to be halted and preventing the match from completing during the scheduled time, the score shall stand if at least one-half of the match has been completed.

If at the discretion of the referee, a match must be abandoned, the team or teams causing the abandonment of the match will be considered the loser of the match. This will be recorded as a forfeit by a score of 3 goals to 0. Any team that causes this abandonment will be disqualified from any remaining tournament matches by the decision of the tournament rules committee. Tournament entry fee will not be refunded to the disqualified teams.

### **Cancellation / Refund Policy**

Should the tournament be cancelled in part or in whole due to any act of nature or for any other reason, no refunds will be issued. IBSC or any representative of ACMB is not liable for any expenses incurred by any party due to tournament cancellation including tournament registration fees (NO REFUNDS WILL BE ISSUED).

### **Teams Check In**

Friday (9/3) evening 6:00 to 8:00PM at Devens Community Center 100 Sherman Ave. Devens (preferred)

At the game: 75 minutes before team first game start

### **Check In Requirements**

Teams must present:

Team Roster, Player Cards, Liability/Medical release form. Teams from out of state must have permission to travel. All documents must be for the 2010-2011 season.

### **Eligible Player**

All players must have a current registration pass card from they respective State Association or US Club.

Each team shall be allowed a maximum of 15 players for the U10 and 18 for the U11 to U14,

Each team shall be allowed (3) tree guest players.

Players may not play on two (2) teams during the tournament, either as a registered player or guest player. Players must possess a current us youth soccer or approved organization recreational player card in order to play in this tournament.

### **Coach and Player Conduct**

Coaches and players will share the same side of the field. All spectators will take up a position on the opposite side of the field during the time that the match is in progress. All personnel must remain between the 18-yard lines of the midfield stripe. No coaches or spectators are allowed behind the goal line. Harassment of the officials from coaches, spectators or players will not be tolerated.

### **Laws of the Game**

FIFA Laws of the game will apply with the following modifications:

### **Game Duration**

U10 (8V8) 20-minute halves for all games. Each game will have a five-minute half time.

U11 to U14 (8V8) and (11V11) 25 minute halves for all games. Each game will have a five-minute half time.

### **Substitutions**

Unlimited substitutions with the permission of referee:

-After a goal

-At half-time

-On goal kicks

-Throw-ins.

-Injury (one player from both teams may be substituted whenever an injury has occurred after being beckoned onto the pitch by the referee.)

-Cautioned player (cautioned player only)

-Start of an overtime period.

### **Forfeits**

No forfeit will be allowed without the permission of the tournament director.

The score will be counted 3 – 0.

### **Player's Equipment**

All players must wear shin guards and cleats. No jewelry is to be worn. No one will be allowed to play if they are wearing a cast.

### **Rules for Advancement**

Teams will play within their respective division. Game points – 3 points for a win, 1 point for a tie and 0 points for a loss. If teams are tied in the standings, the following criteria will be used to determine the team's order of finish and/or placement in any subsequent playoffs.

1. Head to Head Competition (used only if 2 teams tied)
2. Goal differential (max 5 per game)
3. Fewest goals allowed
4. Most goals scored (max 5 per game)
5. If still tied after 1-4, both teams will proceed to an available field at a time directed by the tournament director and take penalty kicks in accordance with FIFA tie breaker rules.

### **Resolving Ties Semi-finals and finals only:**

- 1) 2 five-minute overtime periods.
- 2) 5 penalty kicks, followed by sudden death penalty kicks if still a tie. Teams may use only the players remaining on the field at the end of overtime.

### **Protest**

There will be no protests. All officiating decisions are final.

### **Send-offs**

If a player receives a red card or two yellow cards during a match, that player will sit out the rest of that match and also their next match. A coach or other authorized bench personnel sent off during a match must leave the field immediately upon being sent off, and must remain away from the field during the team's next match.

### **Contacts**

Directors Bill Walker, Sid Mazzola

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